

David Graves
Artist Bio

David Graves has composed many styles of musical works. His most extensive studies are instrumental ambient pieces, not unlike the collaborative ones that comprise the *Invisible Cities* series.

Since 2018, David's *Invisible Cities* project has engaged an international consortium of more than thirty artists. He has collaborated with many other groups, including: AmbientBlack, ScienceNV, the California Academy of Sciences, The DayGlo Anglos and The Aesthetic Condition. He was a sound designer for Berkeley's Shotgun Players and Aurora theaters and served on the boards of the San Francisco Composers Chamber Orchestra, the Irregular Resolutions composer collective and the Soundwave Festival.

For two seasons, David was a composer-in-residence with the Berkeley Symphony Orchestra, where they premiered six of his orchestral works. He has also been a resident artist at the Lucid Art Foundation and the Djerassi Resident Artist Program. David has released rock, pop, prog, improv and symphonic works for film, theater, studio, concert hall, and outdoor installations. He has studied at the San Francisco Conservatory of Music, City College of San Francisco and the University of Nebraska.

David recorded for nearly three decades in his Fine Vermin Studio in San Francisco. He recently relocated to Eugene, Oregon.